# SDP23 Team 24: L.O.O.P.S.



### LOOPS Open Orchestrator Production System

Advisor: Evaluators: Partners:

Prof. Baird Soules Prof. Christopher V. Hollot, Prof. Dennis L. Goeckel Buzhuo Chen, John Folliard, Ben Rotker, Yunrui Yu

### **Team Responsibilities**









John Folliard (CompE) PCB Lead Instrument Lead Buzhuo Chen (CompE) Software Lead

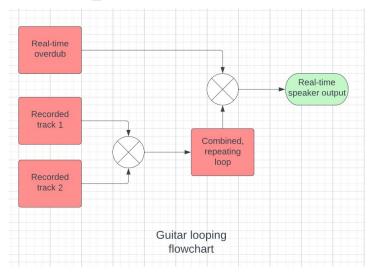
Yunrui Yu (EE) Hardware Lead

Ben Rotker (CompE) Logistics Lead Form Factor Lead

# Background

- What are guitar effects?
- How are these effects integrated in a performance?
- What is looping?





### **Problem Statement**

- There is a lack of open source and extensible gear for performing musicians.
- Different effects typically need different pedals.
- Commercial products are almost exclusively closed source and not easy for an end user to make modifications.
- Some projects exist that combine the benefits of looper pedals and effects pedals into one singular user interface (also closed source).
- This makes it challenging to add effects without acquiring more gear, colloquially known as G.A.S. (Gear Acquisition Syndrome).

### **Goals, Specifications, and Testing Plan**

# Goals

- One product that records, loops, adds effects and overdubs audio
- Intuitive user interface that does not distract from performance
- High-fidelity audio
- Open source project so users can modify and collaborate as desired



# **Specifications**

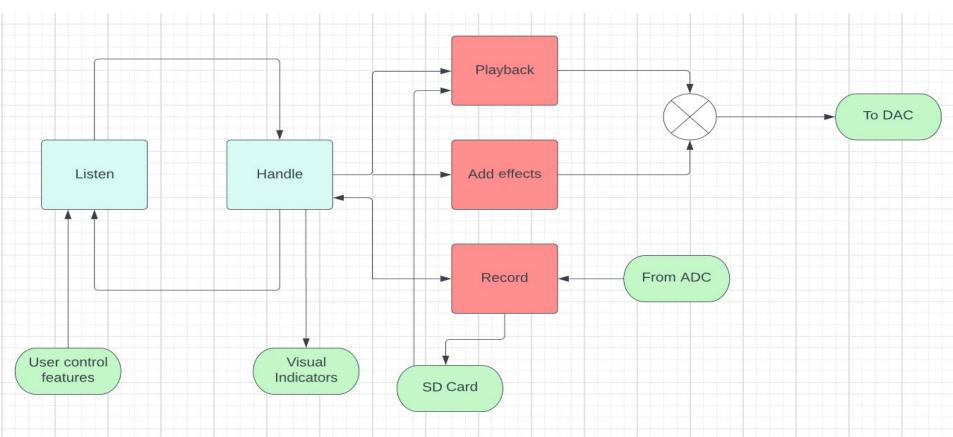
Specification	Test plan
2 tracks of Hi-Fi audio, i.e. $f_s = 44.1$ kHz, 16 bit	Play different frequencies on each track and playback simultaneously
Imperceptible latency, i.e. less than 10 ms	Measure the time between feedback pulses to get the sum of the output latency, input latency, and application overhead
THD less than 1%	Tektronics DPO4032 Digital Phospor Oscilloscope
SNR greater than 70 dB	MATLAB
UI visible from 6–8 feet	Viewer stands between 6-8 feet away, describes what they see on visual indicators, compare to known display

# **Preliminary results and justifications**

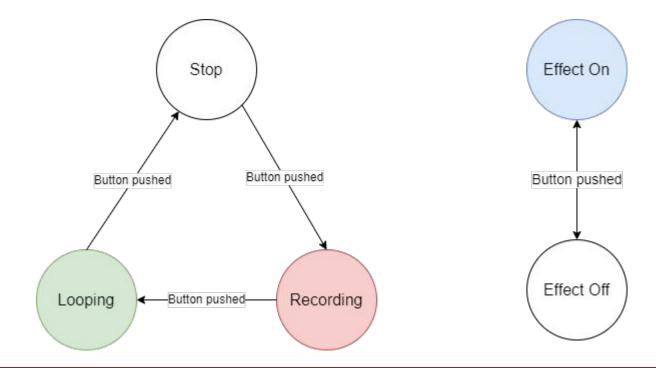
- We have decided to use an isolated DC power supply
  - Battery life unacceptable due to digital components' current draw
  - Many digital effect pedals encourage the use of an isolated power supply and many do not have option to power by battery
  - The supply we have chosen is commonly used and available at music shops
- We have demonstrated throughout that our UI elements are visible from 6–8 ft away
- SNR 14.76 dB
- THD -6.84 dB
- Latency in mid-teens to low-20's ms, max 22.4 ms

# **System Design Documentation**

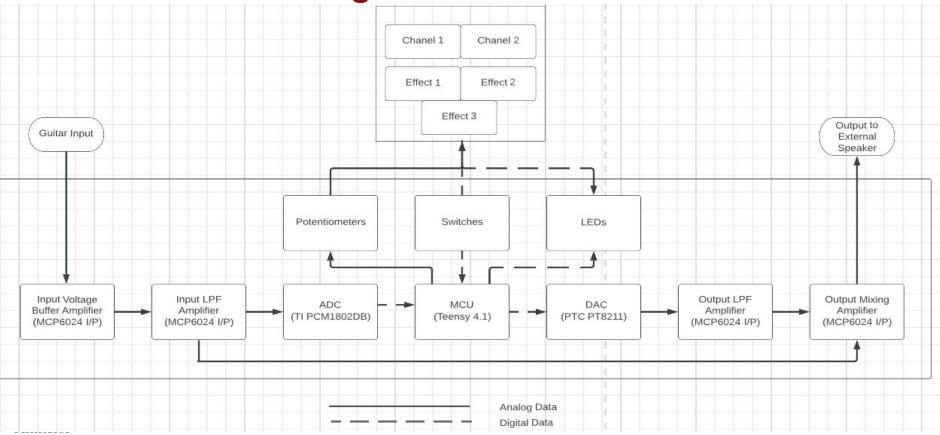
# **Software Block Diagram**

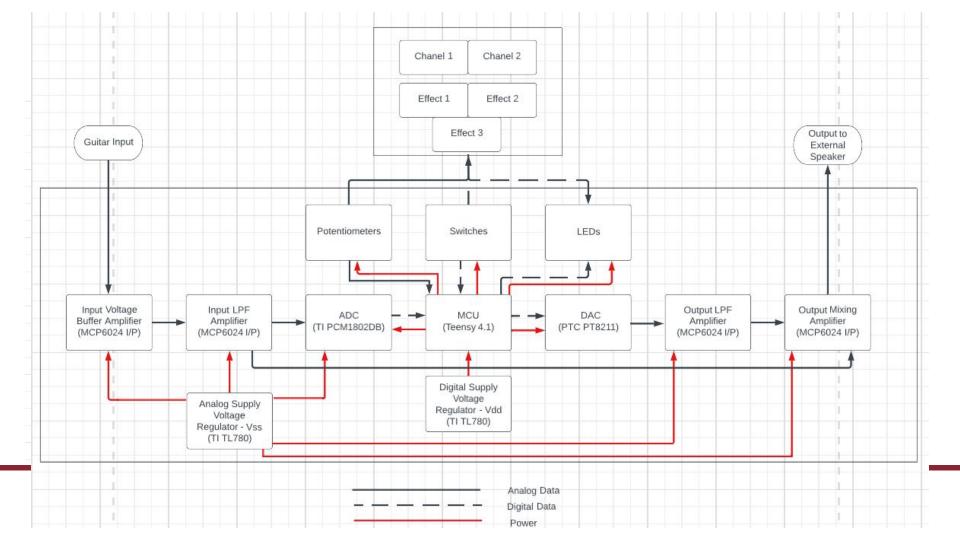


### **Pushbutton Control Flow**



### Hardware Block Diagram





### **Microchip MCP6024 Operational Amplifier**



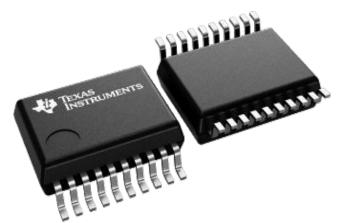
- 4 op amps in a single 14-dual inline package
- Input noise current density: **3**  $fA/\sqrt{Hz}$  at f = 1kHz
  - Typ. 0.1 fA/ $\sqrt{\text{Hz}}$  to 10 pA/ $\sqrt{\text{Hz}}$
- Input noise voltage density: **8.7**  $nV/\sqrt{Hz}$  at f = 10kHz
  - Typ. 1 nV/ $\sqrt{\text{Hz}}$  to 20 nV/ $\sqrt{\text{Hz}}$  [2]
- Typ. 10 MHz Bandwidth
- Accepts 2.5 V to 5.5 V power supply [2]

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[2]: MCP6024 Datasheet

[3] : Input noise current/voltage density

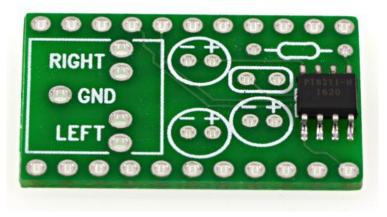
#### **Texas Instruments PCM1802DB**



- Stereo 24 bit ADC
- Sampling Rate: 16 kHz to 96 kHz
- THD+N: 96 dB
- SNR: 105 dB
- Single-Ended Voltage Input



#### Princeton Tech. Corp. PT8211



- Dual channel, 16 bit DAC
- Up to 384 kHz sampling rate
- THD: 0.1% with 1KHz
- SNR: 93 dB
- Single-Ended Voltage Input
- Recommended by Teensy website



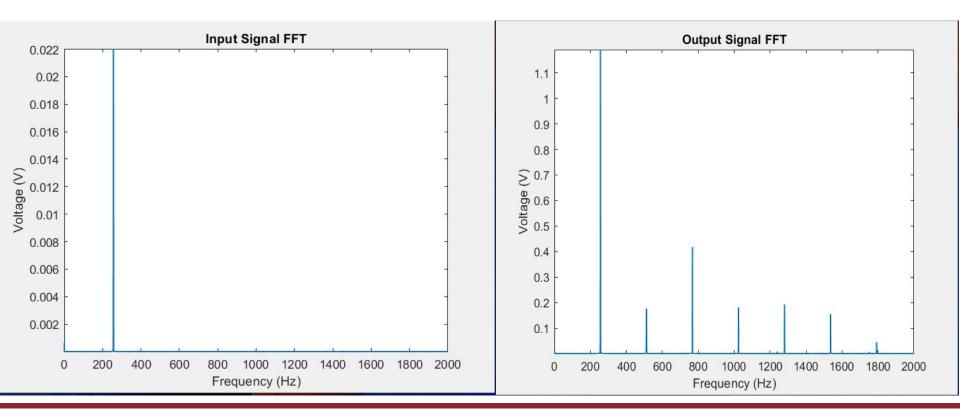
#### **Teensy 4.1 Development Board**

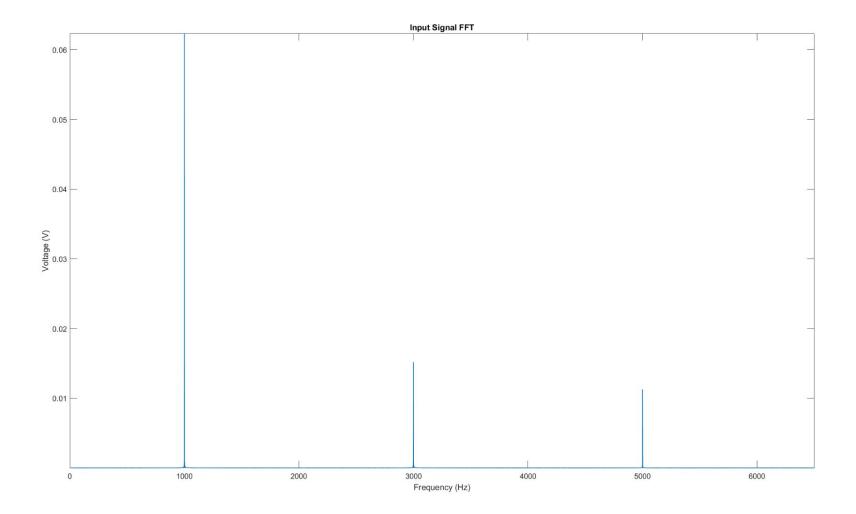


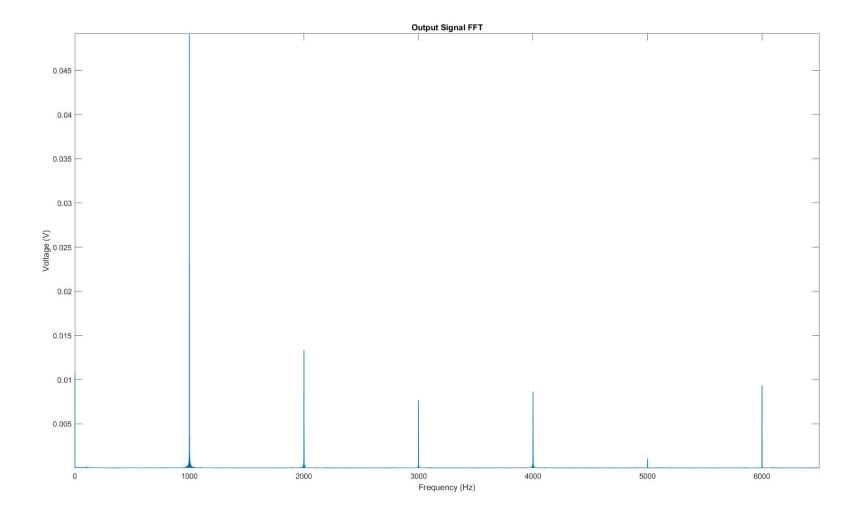
- ARM Cortex M7 at 600 MHz
- 55 digital I/O pins
- 18 analog input pins
- SD card slot
- 3 SPI ports
- 2 I2S ports

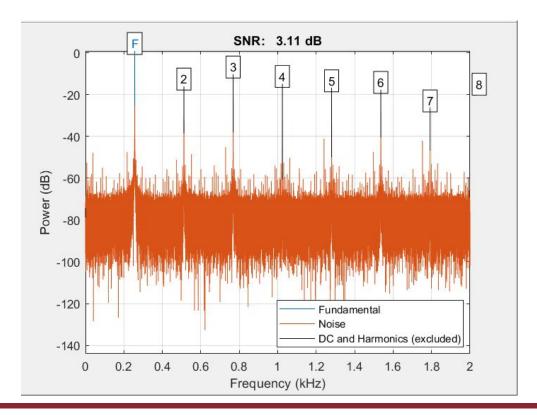
[6]: <u>Teensy 4.1 Datasheet</u>

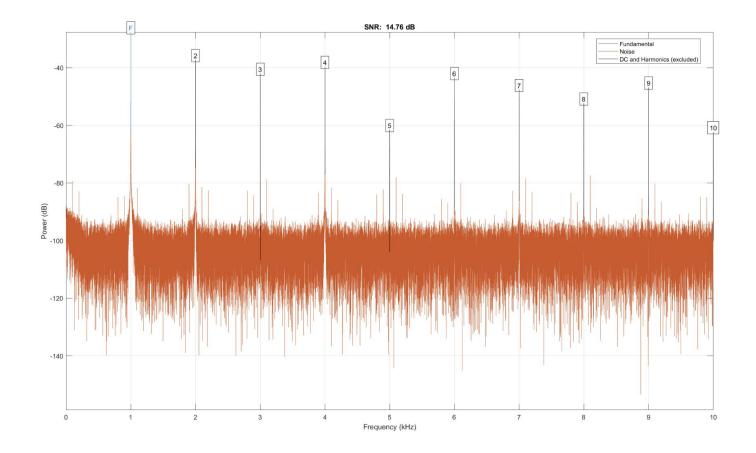
### Performance

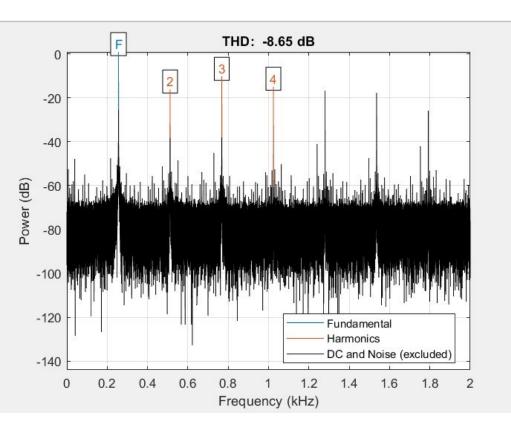


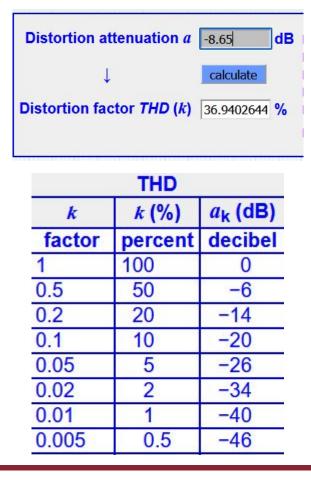






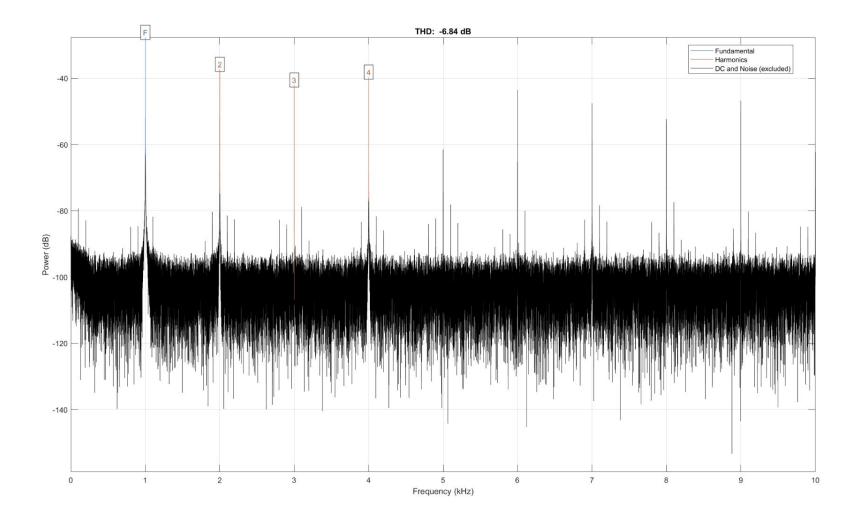




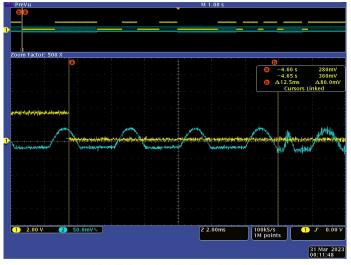


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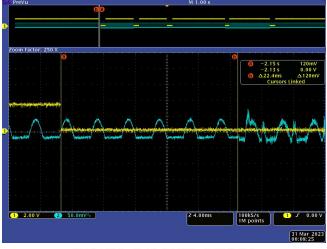
Source: <u>http://www.sengpielaudio.com/calculator-thd.htm</u>



### **Min and Max Latency**



DPO4032 - 6:45:29 PM 3/30/2023



DPO4032 - 6:42:07 PM 3/30/2023

### **Deliverables**

# **CDR Deliverables - Page 1/2**

CDR Specification	Complete?					
Record 1 track and loop						
Mix loop track and analog dry through						
Switches control recording, playing back, and adding an effect						
Switches control indicators for each of the above functions						
Functional UI PCB						
Control looping track volume						

# **CDR Deliverables - Page 2/2**

CDR Specification	Complete?
SNR > 35 dB	
THD < 10%	
Better codec or separate ADC / DAC	
Revised PCB Design (New voltage regulator, onboard MCU, onboard amplifiers)	
Demonstrate by looping a guitar solo and adding effects	

### **SD Cards**

- Slow random access speed of SD card would cause clips and dropouts
- Goal: reading: 44.1\*2\*2 = 176.4 KB/s; writing: 44.1\*2\*1 = 88.2KB/s; as low latency as possible
- Test with 512 bytes per r/w, 2 16-MB files simultaneously, access SD card via SDio
- Card 1: Gigastone 8GB micro SCHC class 10
- Card 2: SAMSUNG EVO Select SDXC U3 128GB

	Max Latency (us)	Total speed (KB/s)	Speed/File (KB/s)
Card 1 reading	23716	421.07	210.53
Card 2 reading	3119	1100.47	550.24
Card 1 writing	111007	154.27	77.13
Card 2 writing	30523	266.44	133.22

### **Project Expenditures and Management**

# **Expenditure List - Integrated Circuits**

Item	Quantity	Cost
Codecs	3	\$28.60
ADCs	7	\$28.38
Amplifiers	10	\$16.47
Voltage Regulators	9	\$10.62
DACs	4	\$10.60
ADC Breakout Board	1	\$7.99
Amplifier Breakout Board	1	\$5.95
Shift Registers	3	\$3.78

# **Expenditure List - PCBs + Components**

Item	Quantity	Cost
PCBs	5	\$30.80
MCUs	2	\$83.76
Adaptor Boards	4	\$27.82
Capacitors	34	\$21.52
SD Card	1	\$16.95
Resistors	28	\$7.48
PCB Standoffs	8	\$1.55

### **Expenditure list - User Interface Components**

Item	Quantity	Cost
Footswitches	4	\$26.40
Slide Potentiometers	6	\$12.48
Audio Jacks	2	\$6.72
Teensy Headers for PCB	2	\$2.10
Component Total	-	\$351.95
Shipping	-	\$143.05
Grand Total	-	\$495.00

### **Gantt Chart**

#### L. O. O. P. S.

Project Start:	Mon, 4	/3/2023																																
SDP 23 Display Week:	1		3	Apr 3	3, 202	3	Ap	or 10,	2023	16 17	Apr 18 1	: 17, 19 20	2023		Ap.		202	3 3 30 -	Ma 1 2	y 1, 3 4	2023	3 3 7	N 8 c	lay 8	, 20	23		May :		2023			2 <b>2, 20</b> 25 26 :	
TASK ASSIGNED PROGRESS	START	END	м	TW	T F	s s	M T	W T	F S	s m	т	W T	F S	s i	m T	W T	F S	s i	и т	W T	F	s s	мт	: w	T F	s s	M	T W	T F	s s	s m	τw	T F	s s
Software																																		
"Adjust LED brightness" function	4/3/23	4/10/23																				_												
Reduce noise from software side	4/25/23	5/14/23																																
Measure THD and SNR	4/25/23	5/14/23																			7 P							_						
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Hardware																																		
Redesign PCB	4/3/23	4/10/23																																
Assemble and solder PCB	4/11/23	4/24/23																																
Improve SNR and THD	4/25/23	5/14/23																																
Assemble the finished looper	5/15/23	5/22/23																																

### **QUESTIONS & ANSWERS**